

## BOOK OF THE MONTH:

### A Child of Books

by Oliver Jeffers and Sam Winston

Ages 4-8

#### 1. Introducing the book:



#### Exploring the Cover

There is a book on the cover of a book! What color is it? Why is there a keyhole in the book? Where could the key be? Turn the book around to reveal the key.

#### Building Background

Do you like reading stories? What about making up stories? This book is about the World of Stories and all the unique and magical things you can do with your imagination. Let's try right now!

Ask the children to close their eyes and make pictures inside their minds as you slowly guide the story: imagine a sunny day sky and white clouds, and in the clouds, there is a small blue bird; the bird flies to a tree and sits on a tree branch; a leaf falls from the branch and into the hand of a girl; the girl is reading a big red book. Did you see pictures behind your closed eyes?

#### 2. Reading the book:

While reading the book, take the time to look closely at and talk about the illustrations on each page. In the World of Stories, some things are made of words - can you spot a few examples on the pages?

#### 3. After reading the book:

##### Story Cubes



- Learning about sentence forming and language structure
- Acquiring narrational skills



- Forming social connections through the positive experience of games



Materials:

- Paper
- Scissors
- Crayons/pencils/markers

Make your own story cubes by printing a [free template](#). Color them in, draw the story elements or use the pre-made ones. Once you've assembled the cubes themselves, let the storytelling begin. Roll the cubes and create a story together based on the images on the cubes.

Alternatively, you can use an [app](#) to roll the cubes to skip the arts and crafts stage and jump straight into the storytelling.

##### Mysterious Thing



- Practicing imagination
- Forming connections between objects and actions based on observation and experience



- Learning to express complex thoughts and ideas

Materials:

- Various items
- Bag/container

Fill a non-transparent bag with various items (household items, sports items, toys etc.) that are safe for children to touch. Let the child pick out an item without looking into the bag. The goal of the game is to find the most creative way to use that item that is not its initial purpose (ex., fork - to brush hair).

#### References and resources

- [Storytelling Cubes Activity - Imagine Forest](#)

##### Legend



Cognitive



Socio-emotional



Language



Physical